

ANCHORS

LEARNING NAMES



ESSENTIALS



10 MINUTES



READY
TO GO



AIM

A great game to play when new members have joined the age group. This game gives both children & leaders a chance to learn each other's names and is a good way of introducing new members to the rest of the group.

WHAT YOU'LL NEED

➤ No equipment needed



LEADER PREPARATION

This activity requires no preparation at all by leaders. You just need to sit your group in a circle, and you are ready to go.



GETTING INTO THE ACTIVITY

- 1 Sit your group in a circle and explain that we will be playing a game to help welcome your new members and learn each other's names.
- 2 Each player will take turns in introducing themselves and saying something they like. The item they name must start with the same letter as their first name. For example:
*'Hello my name is **Andrew** and I like **Aeroplanes**'*
- 3 The next player in the circle must introduce themselves and then repeat what the previous player(s) have said. For example:
*'Hello my name is **Dom** and I like **Drumming**. His name is **Andrew** and he likes **Aeroplanes**'*
- 4 Keep working around the circle until everyone has had a go. Can you make it all the way around, whilst remembering what everyone before has said? If a player struggles, can the rest of the group help them out?
- 5 If your group is feeling confident, go around the circle for a second time. This time the players must repeat all of what has gone before and add a second item after their name.



IDEAS TO TAKE THIS FURTHER...

This game could be changed, with different topics being used. For example, instead of naming something they like, children could name a country, animal or food which starts with the same letter as their name.